Allied Window Inc. HOL-C TOR INSTALLATION INSTRUCTIONS

Historic One Lite (TOR) Blind stop & Eastern Casing



(800) 445-5411

Window Identification: All window units are identified with a steel stamping in the lower left corner of the aluminum frames & inserts. Also, the H-Mull sill expanders & stops or Angle are stamped inside

the extrusions. Please layout all components to

make sure order is complete.

Tools Needed: Pencil, 3/16" drill bit, small pry bar, drill, and a fresh # 2 Phillips tip.

Opening Preparation: Make sure that the blind stop area or other mounting surface is free of nails, staples, screws, etc.

Window Preparation: Holes will need to be drilled in the outer edge of storm window. With clips facing down using pencil & tape measure mark 4" up and 4" down on heights of window. Measure between the holes just marked and add additional holes evenly spaced 18" or less. At head of windows 36" and less mark 1 hole at center. Over 36" widths divide width by 3 so spacing is 18" or less. No holes required at sill. Once these holes have been laid out, using the 3/16" drill bit, drill holes in outer double wall edge. After drilling through first layer angle, drill slightly out towards the wood stop, this will keep wood stops from splitting during installation.

Installation:

- 1) If opening is Eastern Style Casing, Mount ½" x ¾" angle inside of casing with #6 x 1" flathead screws. Caulk the angle to the casing.
- 2) Joining Top & Bottom Half's Top half has guide pins that slide into the bottom half keyway. Make sure the top half is fully into the H-channel. All plastic clips need to be facing towards the interior.
- 3) Place H-Mull expander at sill with weep slots facing down, set storm window with glass inserts installed (this will keep window square) into expander. Tilt window into position, using the pry bar at the sill, lift the window and maintain an 1/8" perimeter at sides and head.
- 4) Apply screws, (painted Phillips head # 8 x 1", Blindstop Method, #8 x 3/4" Eastern Casing **Method**, supplied by Allied Window)



